

# Ryan Stutesman ("Stutes"; they/them)

Versatile engineering leader with ten years of experience. Leads high-performing full-stack mobile and web teams on platforms used by millions. Strong background in system architecture, scaling, resilience, and native mobile development. Influential people leader combining technical expertise with solid communication skills to guide teams and products toward ambitious goals.

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## WORK EXPERIENCE

**Babylist** — *Senior Engineering Manager* 07/2024 - Present

- Drove codebase and process improvements that led to increasing crash-free user rate from 97% to 99.5% on Android in the first month on board.
- Collaborated with the Director of Product to define 2025 goals, headcount needs for the Shop web team, and aligned on engineering roadmap to adjust architecture for new functionality to boost Shopping revenue.

**GameChanger** — *Senior Engineering Manager* 07/2021 - 07/2024

- Overhauled existing team of six engineers and transformed them into high-performing unit; 80% decrease in critical bugs in six months.
- Collaborated with engineering directors to track engineering OKRs in collaboration with product teams.
- Partnered with Product and Design on quarterly roadmaps that have increased subscriptions 3X and accelerated user engagement 11X.
- Spearheaded refactor of our video library and highlight-clipping architecture to enable 5X scaling, inaugurating new system architecture standards.
- Worked across the engineering org to modify our technical interviews and onboarding processes to support rapid growth & align with changing values.
- Recruited top mobile talent and advocated for addressing gaps in seniority across the engineering org.
- Owned cross-company initiative to decommission legacy GameChanger app and migrate users, subscriptions, and data to the new GameChanger app, avoiding the loss of \$1.5M in recurring subscriptions.
- Mentored and coached two teams of one manager and 4-6 engineers, fostering a culture of collaboration, iteration, and scalable architecture.

**Wyzant Tutoring** — *Various Roles* 08/2016 - 06/2021

**Engineering Manager** 08/2019 - 06/2021

- Led and mentored a team of 6 engineers, cultivating an environment of open feedback, helping 2 move into leadership positions at their next companies.
- Collaborated with Product to overhaul new user signup flow with a series of A/B tests; built new testing tools and increased conversion by 18% (\$3M).

**iOS/Full-stack Web Engineer** 08/2016 - 08/2019

- Lead engineer for new product and service to generate user-created content which now accounts for 85% of organic site traffic and 6% of organic students.
- Rebuilt legacy tutor search API in Go+Elasticsearch, improving conversions by 7% and decreasing service response times by 50%.
- Lead iOS engineer for moving off of in-house messaging solution, improving messaging stability by 15% and reducing codebase complexity by 22%.

## ADDITIONAL WORK EXPERIENCE

**ÄKTA** — *iOS Consultant* 01/2016 - 08/2016

**Xamarin** — *Developer Evangelist* 04/2015 - 12/2015

**West Monroe Partners** — *Mobile Consultant* 01/2014 - 04/2015

## LANGUAGES

Swift, Kotlin, SwiftUI,  
Compose

TypeScript+node,  
Ruby+Rails, Golang, Python

HTML/CSS, JS & jQuery,  
Vue.js

## TOOLS

AWS, Docker, Postgres,  
MySQL, Elasticsearch, GCP,  
Kubernetes, Redis

DataDog, Embrace,  
Firebase

GitHub, GitLab, CI/CD  
Pipelines

## GENERAL SKILLS

System Architecture,  
Scaling, Resiliency

Communication, leadership,  
coaching, prioritization

Product and engineering  
roadmapping

Creative thinking, problem-  
solving, public speaking

Passion for people, products,  
and systems-thinking

Culture carrier

## EDUCATION

**Purdue University**

BS (Organizational  
Leadership & Supervision)

Minors: Computer Science,  
Communications